## Two pumps with time delay

# Project for PR200-24.2

### **Project overview**

The example describes a project for alternate operation of two pumps with start time delay to protect them against hydraulic shocks. The project contains 2 data processing blocks and 2 screens.

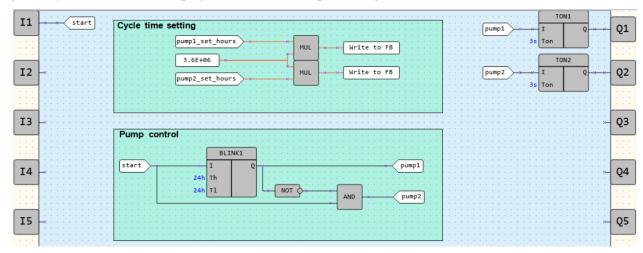


Fig. 1. Program workspace

Data processing blocks:

- Cycle time setting
- Pump control

#### Screens:

- Pump control
- Cycle time setting

Table 1. Device inputs/outputs

Name	Type	Description
I1	BOOL	Input (NO contact, latching) / Enable start
Q1	BOOL	Output / Pump 1
Q2	BOOL	Output / Pump 2

Table 2. Project variables

Name	Type	Description				
pump1	BOOL	Pump 1 start				
pump2	BOOL	Pump 2 start				
start	BOOL	Enable start				
pump1_set_hours	INT	Pump 1 / set cycle hours				
pump2_set_hours	INT	Pump 2 / set cycle hours				

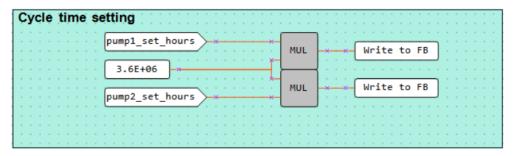


Fig. 2. Cycle time setting

The cycle run time for each pump is set in the block *Cycle time setting* (Fig. 2). It is entered in hours via the screen using the function buttons on the device. The time is then converted to milliseconds to be applied to a *BLINK* FB via *WriteToFB* blocks (Fig. 3).

The algorithm is activated if the signal on the input *I1* is *TRUE*. The pumps are switched on alternately over the *BLINK* FB.

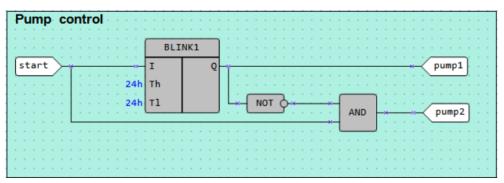


Fig. 3. Pump control

To protect the pumps against possible hydraulic shocks, the pumps are switched on with a time delay set in the *TON* FBs (Fig. 4). The set time is the delay between switching off one pump and switching on the other pump.

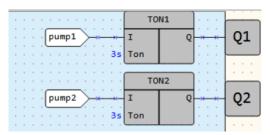


Fig. 4. Protection against hydraulic shocks

### **Screens**

Table 3. Function buttons

Function buttons	Action
₩	Scroll down through screen rows
$\Diamond$	Scroll up through screen rows
ALT + 😾	Switch to the next screen
ESC	Switch to the first screen

Initially, the screen *Pump control* is displayed (Fig. 5). It shows the status of the both pumps (*ON/OFF*).

Р	U	М	Р	1					0	F	F
Р	U	M	Р	2					0	F	F

Fig. 5. Screen Pump control

The next screen Cycle time setup (Fig. 6) is used to set the cycle run time for each pump.

P U M P 1 : 0 0 0 h
P U M P 2 : 0 0 0 h

Fig. 6. Screen Cycle time setup